

Suggested solutions for self-study & additional practice for the 6. Tutorial

Sample solution for the additional exercise 24:

For the power method the iterations read

$$x_2 = \begin{pmatrix} 0.30151 \\ -0.30151 \\ -0.90453 \end{pmatrix}, \quad x_3 = \begin{pmatrix} 0.09017 \\ -0.09017 \\ 0.99184 \end{pmatrix}, \quad x_4 = \begin{pmatrix} -0.06312 \\ 0.31560 \\ -0.94679 \end{pmatrix}.$$

The Rayleigh-quotients are

$$r_1 = -1.6667, \quad r_2 = -3.0, \quad r_3 = -4.1707.$$

The eigenvalue of target is $\lambda_1 = -4.7321$.

For the inverse power method we get

$$x_2 = \begin{pmatrix} -0.70436 \\ -0.61632 \\ -0.35218 \end{pmatrix}, \quad x_3 = \begin{pmatrix} 0.75324 \\ 6.0259 \\ 0.26364 \end{pmatrix}, \quad x_4 = \begin{pmatrix} -0.77350 \\ -5.9010 \\ -0.23125 \end{pmatrix}.$$

The Rayleigh-quotients are

$$r_1 = -1.4211, \quad r_2 = -1.29, \quad r_3 = -1.2714,$$

which approximate $\lambda_3 = -1.2679$.

An implementation:

```

1 A = [-2 1 0;1 -3 1;0 1 -4];
2
3 x = [1;1;1]/sqrt(3);
4 x = x/norm(x);
5 for i=1:3
6     y = A*x;
7     r = x'*y;
8     x = y/norm(y,2);
9     R(i) = r;
10    X(:,i) = x;
11 end
12 X
13 R
14
15 x = [1;1;1]/sqrt(3);
16 x = x/norm(x);
17 for i=1:3
18     y = A\*x;
19     r = 1/(x'*y);
20     x = y/norm(y,2);
21     R(i) = r;
22     X(:,i) = x;
```

```

23 end
24 X
25 R

```

Sample solution for the additional exercise 25:

The iterations read

$$x_2 = \begin{pmatrix} 0.94346 \\ 0.10483 \\ -0.31449 \end{pmatrix}, \quad x_3 = \begin{pmatrix} -0.1957 \\ 0.74365 \\ 0.63928 \end{pmatrix}, \quad x_4 = \begin{pmatrix} 0.70790 \\ -0.45956 \\ -0.53636 \end{pmatrix}$$

and the shifted Rayleigh-quotients are

$$r_1 = -0.14286, \quad r_2 = -4.7244, \quad r_3 = -3.1556,$$

which approximate $\lambda_3 = -3$.

An implementation:

```

1 A = [-2 1 0;1 -3 1;0 1 -4];
2
3 mu = -2.5;
4 x = [1;1;1]/sqrt(3);
5 x = x/norm(x);
6 for i=1:3
7   y = (A-mu*eye(3,3))\x;
8   r = 1/(x'*y)+mu;
9   x = y/norm(y,2);
10  R(i) = r;
11  X(:,i) = x;
12 end
13 X
14 R

```

Sample solution for the additional exercise 26:

For the QR-algorithm

$$\begin{aligned} A^{(1)} &= \begin{pmatrix} -3.0000 & 1.0954 & 0.0000 \\ 1.0954 & -3.0000 & -1.3416 \\ 0 & -1.3416 & -3.0000 \end{pmatrix}, \\ A^{(2)} &= \begin{pmatrix} -3.7059 & 0.9558 & -0.0000 \\ 0.9558 & -3.5214 & 0.9738 \\ 0 & 0.9738 & -1.7727 \end{pmatrix}, \\ A^{(3)} &= \begin{pmatrix} -4.1566 & 0.8284 & 0.0000 \\ 0.8284 & -3.4880 & -0.4162 \\ 0 & -0.4162 & -1.3553 \end{pmatrix}. \end{aligned}$$

An implementation:

```

1 A = [-2 1 0;1 -3 1;0 1 -4];
2
3 Qall = eye(3,3);
4 for ell=1:3
5   [q,r] = qr(A);
6   A = r*q

```

```

7      Qall = Qall*q;
8  end
```

For Jacobi's iteration we get

$$B^{(1)} = \begin{pmatrix} -1.3820 & 0.0000 & 0.5257 \\ 0.0000 & -3.6180 & 0.8507 \\ 0.5257 & 0.8507 & -4.0000 \end{pmatrix},$$

$$B^{(2)} = \begin{pmatrix} -1.3820 & 0.3285 & 0.4105 \\ 0.3285 & -2.9372 & 0.0000 \\ 0.4105 & 0.0000 & -4.6808 \end{pmatrix},$$

$$B^{(3)} = \begin{pmatrix} -1.3317 & 0.3261 & -0.0000 \\ 0.3261 & -2.9372 & -0.0400 \\ -0.0000 & -0.0400 & -4.7311 \end{pmatrix}.$$

An implementation:

```

1 A = [-2 1 0;1 -3 1;0 1 -4];
2
3 Jall = eye(3,3);
4 for ell=1:3
5     [i,j] = iden(A);
6     rho = (A(j,j)-A(i,i))/2/A(i,j);
7     if rho>=0
8         t = 1/(rho+sqrt(1+rho^2));
9     else
10        t = 1/(rho-sqrt(1+rho^2));
11    end
12    c = 1/sqrt(1+t^2); s = t*c;
13    J = eye(3,3); J(i,j) = s; J(j,i) = -s; J(i,i) = c; J(j,j) = c;
14    A = J'*A*J
15    Jall = Jall*J;
16 end
17
18 [val,id] = sort(diag(A));
19 vec = Jall(:,id);
20
21 function [id,jd] = iden(A)
22 B = A-diag(diag(A));
23 [ma,id] = max(abs(B));
24 [~,jd] = max(ma);
25 id = id(jd);
26 end
```

For both methods the diagonal elements of $A^{(3)}$ resp. $B^{(3)}$ are good approximations to

$$\lambda_1 = -4.7321, \quad \lambda_2 = -3.0, \quad \lambda_3 = -1.2679.$$

But for both methods the columns of **Qall** and **Jall** are poor approximations to the eigenvectors of A as 3 iterations are too less.

Sample solution for the additional exercise 27:

An implementation for (a):

```

1 A = zeros(6,6);
2 for i=1:6
```

```

3   for j=1:6
4     if i==j
5       A(i,j) = 8-i;
6     elseif abs(i-j)==1
7       A(i,j) = -1;
8     end
9   end
10 end
11
12 maxiter = 1000;
13 Qall = eye(6,6);
14 while ell< maxiter && of(A)>1.E-7
15   [q,r] = qr(A);
16   A = r*q;
17   Qall = Qall*q;
18   ell = ell+1;
19 end
20 [ell of(A)]
21 Qall
22
23 function e = of(A)
24 B = A-diag(diag(A));
25 e = (B(:))'*B(:);
26 end

```

And an implementation for (b):

```

1 n = 30;
2 A = (n+1)^2*(-2*diag(ones(n,1))+diag(ones(n-1,1),1)+diag(ones(n-1,1),-1)); A0 = A;
3 maxiter = 10000;
4 ell = 1;
5 Jall = eye(n,n);
6 oa = of(A);
7
8 while oa(end)>1.E-4 && ell<maxiter
9   [i,j] = iden(A);
10  rho = (A(j,j)-A(i,i))/2/A(i,j);
11  if rho>=0
12    t = 1/(rho+sqrt(1+rho^2));
13  else
14    t = 1/(rho-sqrt(1+rho^2));
15  end
16  c = 1/sqrt(1+t^2); s=t*c;
17  J = eye(n,n); J(i,j) = s; J(j,i) = -s; J(i,i) = c; J(j,j) = c;
18  A = J'*A*J;
19  Jall = Jall*J;
20  oa(end+1) = of(A);
21  app(:,ell) = sort(diag(A));
22  ell = ell+1;
23 end
24
25 [val,id] = sort(diag(A));
26 vec = Jall(:,id);
27
28 plot((1:n)/(n+1),vec(:,[1 2 29 30]))
29
30 function e = of(A)
31 B = A-diag(diag(A));
32 e = (B(:))'*B(:);

```

```
33 end
34
35 function [id,jd] = iden(A)
36 B = A - diag(diag(A));
37 [ma,id] = max(abs(B));
38 [~,jd] = max(ma);
39 id = id(jd);
40 end
```

